

A B

Landforms

11/10/16 11/11/16

C3 - L2 | P84 - 90

Vocab.

meander - C-shape Curve in Stream ^{P84}

Focus

Sc. G. E. G. 2

longshore current - current = (parallel)
to shore ^{P87}

vocab

- meander

- delta - pile of sediment left when
stream slows ↓ and enters

- longshore current

larger body of H₂O ^{P88}

- delta

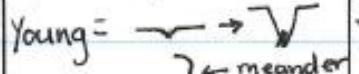
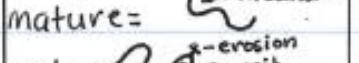
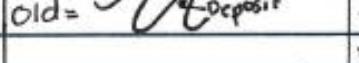
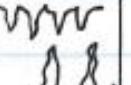
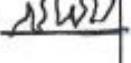
dune - pile of windblown sand ^{P90}

- abrasion

loess - crumbly pile of windblown
silt or clay ^{P90}

- dune

- loess

| A | B | Water/Wind Erosion + Deposition | |
|----------------------------|----------|---------------------------------|--|
| 11/10/16 | 11/11/16 | WATER | EROSION → DEPOSITION |
| <u>FOCUS</u> SC.6.E.6.2 | | Streams | <p>Young =  * Delta</p> <p>mature =  - inside curve of meander</p> <p>Old =  - slower water</p> <ul style="list-style-type: none"> * sandy beaches * longshore current |
| | | Coastlines |  <ul style="list-style-type: none"> - H₂O currents slow and drop sediments |
| | | Ground H ₂ O | <ul style="list-style-type: none"> - caverns - sinkholes - stalactites  - stalagmites  |
| | | Wind | <ul style="list-style-type: none"> * abrasion - cut/polish rock - Surfaces change eg) wind can pick up/ move sediments - Dunes (sand) - Loess (silt/clay) |

A B

Mass Wasting + Glaciers

11/15/16 11/16/16

NOTES C3 L3 Pg4-98

Pg4-95 MASS WASTING - large mass in hill movement

E →

Dep.

FOCUS

SC.6.E.6.2

vocab

- mass wasting
- landslide
- talus
- glacier
- till
- Moraine
- outwash

① - landslide

↳ Rockfall
↳ mudslide

② - Slump

③ - Creep

- Talus - angular rocks from rockfall

Pg7-98 GLACIERS - large mass of ice

E →

Dep.

- U-shaped valley

- horn (sharp peak)

- arete (border of rocks between 2 glaciers)

- cirque (semicircular hollow)

- Hanging Valley (waterfall form)

- till (different sized sediment)

- moraine (mound of unsorted sediment)

- outwash (layer of sediment deposited by streams)

REFLECTION: 5 min. Sustained writing

- How does erosion + deposition shape/ reshape Earth's surface?